



# MULTIFUNCTIONAL ROBOT MANUAL

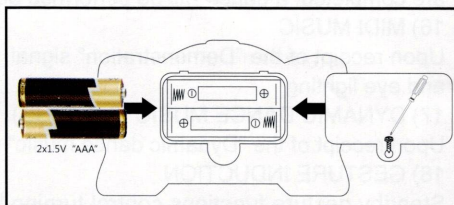
(ITEM NO:HT9930-1)

Note: The product is suitable for children over 6 years old in the clean places (remember not to use in the sand environment). Uncoordinated actions may occur in this robot with the built-in lithium battery in case of low power, and just charge full of battery if necessary.

## REMOTE CONTROL BATTERY DETAILS

### PLEASE INSTALL THE BATTERY BEFORE USE

1. Two sections of 7 batteries (1.5V AAA) for remote control
2. Remove the screws on the bottom of the remote control battery cover with "+" screwdriver.
3. Put the batteries in the battery box and adjust the polarities to the correct positions
4. Resume the battery cover and tighten the screws.



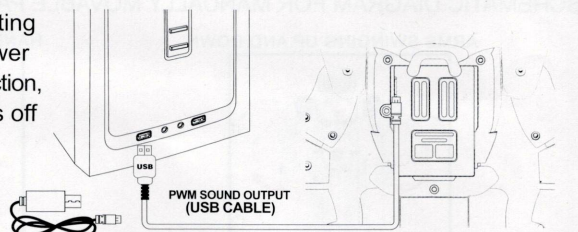
## BATTERY PRECAUTIONS

- 1) Alkaline batteries recommended.
- 2) Rechargeable battery can be used.
- 3) Non-rechargeable battery cannot be recharged.
- 4) The battery may not be short-circuited, disassembled or put into the fire.
- 5) Rechargeable battery must be charged in the presence of an adult.
- 6) Rechargeable battery shall be removed from the toy before charging.
- 7) The battery shall be placed with the correct polarity.
- 8) Batteries of different types or combinations of old and new batteries are unallowable.
- 9) Batteries of the same or type can be used.
- 10) Remove exhausted batteries from the toy.
- 11) Remove batteries from the toy in case of unused for a long term.
- 12) The power terminals must not be shorted.
- 13) Please do not use in strong sunlight to avoid affecting the use.

## ROBOT POWER SUPPLY

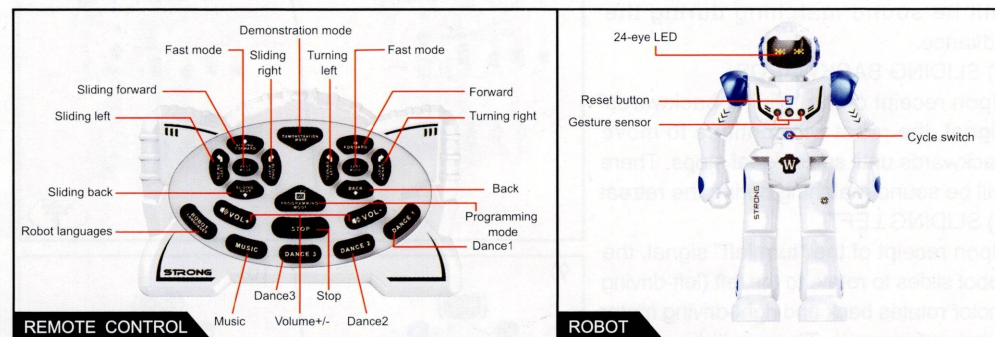
### ROBOT POWER SUPPLY

Charging instructions: When inserting the USB charger into the 1-2V power outlet for charging in the correct direction, the indicator light is on and it lights off after filling up in about 2 hours.



"The robot uses a 3.7V 400mAh rechargeable battery"

3. Rechargeable battery must be batteries with voltage specified by the manual.
4. Rechargeable battery shall not be short-circuited, disassembled or put into the fire.
5. Rechargeable battery terminals, charger or product interface must be matched with the color line (i.e., positive and negative polarity insert)
6. Terminals and terminal interfaces cannot be forced.
7. Terminals must be connected well before charging.
8. Charger must be one specified by the manual.
9. Remove batteries before cleaning with the liquid.
10. Charge must be in the presence of an adult.
11. Exhausted batteries must be removed.
12. Remove batteries from the toy in case of unused for a long term.
13. Check the charger wiring, plug, housing and other parts on a regular basis. Stop using until the damage is repaired.
14. Power terminals shall not be short-circuited.
15. This electronic-component product prevents non-professionals from dismounting (so as to avoid damaging the product or causing other accidents)



## FUNCTIONS

### 1) ON AND OFF

After powering on, it activates with music. (dance music and lighting in eyes)

### 2) STANDBY

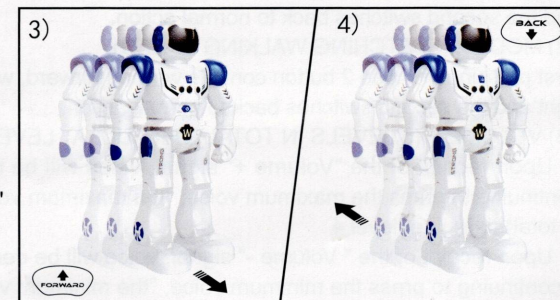
Standby state will be instructed 20 seconds after powering on without sound and action. There are three sentences playing in order. Sleep state after voicing the off instructions will occur when there is no operation for about 120 seconds.

### 3) Walking forward

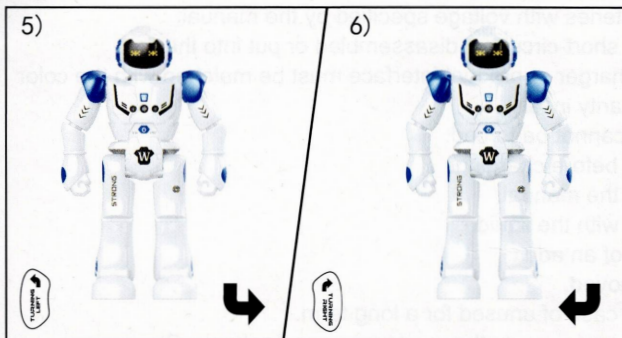
Upon receipt of the "walking forward" signal, the robot will continue to move forward until such signal stops. There will be sound matching during the advance.

### 4) WALKING BACKWARDS

Upon receipt of the "walking backwards" signal, the robot will continue to walk backwards until such signal stops. There will be sound matching in the process of retreat.







There will be sound matching in the process of turning.

#### 7) SLIDING FORWARD

Upon receipt of the "sliding forward" signal, the robot will continue to move forward until such signal stops. There will be sound matching during the advance.

#### 8) SLIDING BACKWARDS

Upon receipt of the "sliding backwards" signal, the robot will continue to move backwards until such signal stops. There will be sound matching during the retreat.

#### 9) SLIDING LEFT

Upon receipt of the "turn left" signal, the robot slides to rotate to the left (left-driving motor rotates back and right-driving motor rotates forward). There will be sound matching in the process of turning.

#### 10) SLIDING RIGHT

Upon receipt of the "turn right" signal, the robot slides to rotate to the right (left-driving motor rotates forward and right-driving motor rotates back). There will be sound matching in the process of turning.

#### 11) MODE 1 (SWITCHING SLIDING SPEED)

First pressing of mode 1 button controls sliding forward, sliding backwards, sliding left and sliding right and the second switches back to normal action.

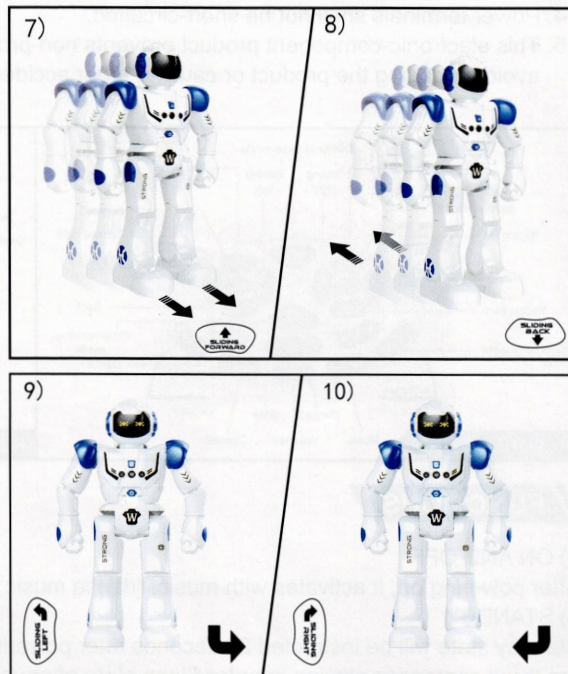
#### 12) MODE 2 (SWITCHING WALKING SPEED)

First pressing of mode 2 button controls walking forward, walking backwards, walking left and walking right and the second switches back to normal action.

#### 13) VOLUME + (5 LEVELS IN TOTAL) DEFAULT AT LEVEL 4

A. Upon receipt of the "Volume +" signal, voice will be raised while instruction accompanies. If continuing to press the maximum voice, "the maximum volume" will be instructed. Volume - (5 levels in total) default at level 4.

B. Upon receipt of the "Volume -" signal, voice will be decreased while instruction accompanies. If continuing to press the minimum voice, "the minimum volume" will be instructed.



#### 5) TURN LEFT

Upon receipt of the "turn left" signal, the robot walks to rotate to the left (left-driving motor rotates back and right-driving motor rotates forward). There will be sound matching in the process of turning.

#### 6) TURN RIGHT

Upon receipt of the "turn right" signal, the robot walks to rotate to the right (left-driving motor rotates forward and right-driving motor rotates back).

#### 14) PROGRAMMING

Upon receipt of the "Programming" signal, the robot performs programming or programming playback.

Programming starts after pressing the programming button to issue "beep" sound twice, then, all key functions may be programmed until 68 programs.

After the completion of programming, press the programming button again to issue a "beep" sound and the robot will play according to the programming.

#### 15) DEMONSTRATION

Upon receipt of the "Demonstration" signal, the robot performs sliding forward (moving forward), sliding backwards (moving backwards), walking forward (moving forward), walking backward (moving backwards), turning left (rotating left), turning right (rotating right). After the basic actions are completed, a dance will be performed accompanied by eye lighting.

#### 16) MIDI MUSIC

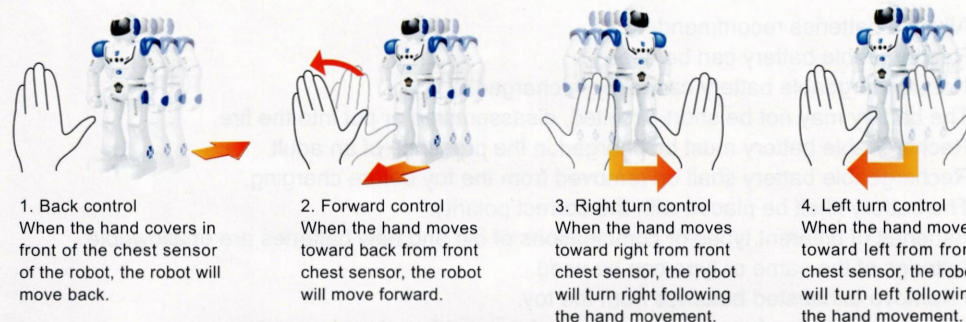
Upon receipt of the "Demonstration" signal, 8 MIDI songs will be played accompanied by actions and eye lighting.

#### 17) DYNAMIC DANCE MUSIC (3 SONGS)

Upon receipt of the "Dynamic dance music" signal, eye lighting accompanies each dance music.

#### 18) GESTURE INDUCTION

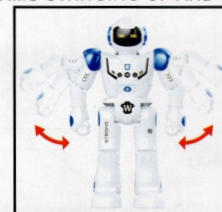
Standby gesture functions control turning left, turning right, forward, backwards. After playing forward, backward, turning left, turning right, actions and eye lighting follow.



19) After connecting MINIUSB charging interface, the indicator lights and the robot shuts down even pressing the power on button. It resumes working by pressing the power on button until the charging cable is unconnected. In charging status, the robot does not work. 30-day standby; 3-hour play with 3-5 meters remote control distance after filling up for 2 hours. Speak itself in the first 30-second static state and continue to speak once every 10 seconds until the sleep state 150 seconds later.

#### 20) SCHEMATIC DIAGRAM FOR MANUALLY MOVABLE PARTS OF THE PRODUCT.

ARMS SWINGING UP AND DOWN



HAND JOINTS TURNING 360°

